

Python Project 2 (Save As: **strength.py**)

Python Project

INSTRUCTIONS:

1. Include the necessary Program Header and use descriptive comments.
2. Write a program that does the following:
 - a. set a variable named **strength** to 5
 - b. print a message reporting the player's strength.
 - c. Set up a **while loop** that runs until the player's strength increases to a value such as 10.
 - Inside the loop:
 - print a message that reports the player's current strength
 - write a statement that increases the player's strength by 1
 - d. Outside the loop:
 - print a message reporting that the player has grown too strong, and that they have moved to a new level of the game.