In- Class Exercise - while Loop

INSTRUCTIONS: - Read the statements below and perform the tasks.

- 1. Make a variable called strength, initialize the value to 5.
- 2. Print a message reporting the player's strength.
- 3. Set up a while loop that runs until the player's strength increases to a value such as 10.
- 4. Inside the while loop, print a message that reports the player's current strength.
- 5. Inside the while loop, write a statement that increases the player's strength.
- 6. Outside the while loop, print a message reporting that the player has grown too strong, and that they have moved to a new level of the game.