

Unit Summary Report

Role: Course Evaluation Administrator, Guam Community College

Term: Summer 2020

Data Version: IDEA 2016

Organization Unit: **Guam Community College**

Learning Objectives

Average number of Objectives selected as Important or Essential in this unit: **6.6**

Relevant Course Objectives

Faculty Selection of Objectives	Sections Selecting Objective as Relevant	IDEA Courses Selecting Objective as Relevant
Obj. 1: Gaining a basic understanding of the subject (e.g., factual knowledge, methods, principles, generalizations, theories)	74%	85%
Obj. 2: Developing knowledge and understanding of diverse perspectives, global awareness, or other cultures	41%	49%
Obj. 3: Learning to apply course material (to improve thinking, problem solving, and decisions)	78%	79%
Obj. 4: Developing specific skills, competencies, and points of view needed by professionals in the field most closely related to this course	74%	66%
Obj. 5: Acquiring skills in working with others as a member of a team	41%	50%
Obj. 6: Developing creative capacities (inventing, designing, writing, performing in art, music, drama, etc.)	33%	42%
Obj. 7: Gaining a broader understanding and appreciation of intellectual/cultural activity (music, science, literature, etc.)	37%	44%
Obj. 8: Developing skill in expressing oneself orally or in writing	56%	59%
Obj. 9: Learning how to find, evaluate, and use resources to explore a topic in depth	48%	51%

Faculty Selection of Objectives	Sections Selecting Objective as Relevant	IDEA Courses Selecting Objective as Relevant
Obj. 10: Developing ethical reasoning and/or ethical decision making	33%	44%
Obj. 11: Learning to analyze and critically evaluate ideas, arguments, and points of view	44%	60%
Obj. 12: Learning to apply knowledge and skills to benefit others or serve the public good	33%	47%
Obj. 13: Learning appropriate methods for collecting, analyzing, and interpreting numerical information	67%	43%

Student Ratings of Progress on Relevant Objectives

Relevant Objectives (Important or Essential)	# of Sections	Unit Average (1-5)	IDEA Average
Obj. 1: Gaining a basic understanding of the subject (e.g., factual knowledge, methods, principles, generalizations, theories)	20	4.4	4.2
Obj. 2: Developing knowledge and understanding of diverse perspectives, global awareness, or other cultures	11	4.4	3.9
Obj. 3: Learning to apply course material (to improve thinking, problem solving, and decisions)	21	4.5	4.1
Obj. 4: Developing specific skills, competencies, and points of view needed by professionals in the field most closely related to this course	20	4.4	4.1
Obj. 5: Acquiring skills in working with others as a member of a team	11	4.3	3.9
Obj. 6: Developing creative capacities (inventing, designing, writing, performing in art, music, drama, etc.)	9	4.2	3.8
Obj. 7: Gaining a broader understanding and appreciation of intellectual/cultural activity (music, science, literature, etc.)	10	4.4	3.9
Obj. 8: Developing skill in expressing oneself orally or in writing	15	4.3	3.9

Relevant Objectives (Important or Essential)	# of Sections	Unit Average (1-5)	IDEA Average
Obj. 9: Learning how to find, evaluate, and use resources to explore a topic in depth	13	4.5	4
Obj. 10: Developing ethical reasoning and/or ethical decision making	9	4.5	3.9
Obj. 11: Learning to analyze and critically evaluate ideas, arguments, and points of view	12	4.4	4
Obj. 12: Learning to apply knowledge and skills to benefit others or serve the public good	9	4.5	4
Obj. 13: Learning appropriate methods for collecting, analyzing, and interpreting numerical information	18	4.4	3.9

% of Classes where Raw Average was at least 3.5

Relevant Objectives	# of Sections	Unit	IDEA
Obj. 1: Gaining a basic understanding of the subject (e.g., factual knowledge, methods, principles, generalizations, theories)	20	100%	89%
Obj. 2: Developing knowledge and understanding of diverse perspectives, global awareness, or other cultures	11	85%	78%
Obj. 3: Learning to apply course material (to improve thinking, problem solving, and decisions)	21	100%	86%
Obj. 4: Developing specific skills, competencies, and points of view needed by professionals in the field most closely related to this course	20	100%	87%
Obj. 5: Acquiring skills in working with others as a member of a team	11	81%	73%
Obj. 6: Developing creative capacities (inventing, designing, writing, performing in art, music, drama, etc.)	9	78%	70%

Relevant Objectives	# of Sections	Unit	IDEA
Obj. 7: Gaining a broader understanding and appreciation of intellectual/cultural activity (music, science, literature, etc.)	10	81%	74%
Obj. 8: Developing skill in expressing oneself orally or in writing	15	96%	78%
Obj. 9: Learning how to find, evaluate, and use resources to explore a topic in depth	13	100%	81%
Obj. 10: Developing ethical reasoning and/or ethical decision making	9	96%	76%
Obj. 11: Learning to analyze and critically evaluate ideas, arguments, and points of view	12	96%	82%
Obj. 12: Learning to apply knowledge and skills to benefit others or serve the public good	9	93%	80%
Obj. 13: Learning appropriate methods for collecting, analyzing, and interpreting numerical information	18	96%	73%

**Information in the USR is derived from the Diagnostic Feedback and Learning Essentials Course Reports*

© 2023 Anthology Inc.