# **Unit Summary Report**

**Role:** Course Evaluation Administrator, Guam Community College

Term: Summer 2022

Data Version: IDEA 2016

Organization Unit: Guam Community College

## **Learning Objectives**

Average number of Objectives selected as Important or Essential in this unit: 9.5

### **Relevant Course Objectives**

Faculty Selection of Objectives	Sections Selecting Objective as Relevant	IDEA Courses Selecting Objective as Relevant
Obj. 1: Gaining a basic understanding of the subject (e.g., factual knowledge, methods, principles, generalizations, theories)	88%	85%
Obj. 2: Developing knowledge and understanding of diverse perspectives, global awareness, or other cultures	74%	49%
Obj. 3: Learning to apply course material (to improve thinking, problem solving, and decisions)	91%	79%
Obj. 4: Developing specific skills, competencies, and points of view needed by professionals in the field most closely related to this course	81%	66%
Obj. 5: Acquiring skills in working with others as a member of a team	77%	50%
Obj. 6: Developing creative capacities (inventing, designing, writing, performing in art, music, drama, etc.)	57%	42%
Obj. 7: Gaining a broader understanding and appreciation of intellectual/cultural activity (music, science, literature, etc.)	63%	44%
Obj. 8: Developing skill in expressing oneself orally or in writing	77%	59%
Obj. 9: Learning how to find, evaluate, and use resources to explore a topic in depth	70%	51%

Faculty Selection of Objectives	Sections Selecting Objective as Relevant	IDEA Courses Selecting Objective as Relevant
Obj. 10: Developing ethical reasoning and/or ethical decision making	65%	44%
Obj. 11: Learning to analyze and critically evaluate ideas, arguments, and points of view	67%	60%
Obj. 12: Learning to apply knowledge and skills to benefit others or serve the public good	72%	47%
Obj. 13: Learning appropriate methods for collecting, analyzing, and interpreting numerical information	67%	43%

## **Student Ratings of Progress on Relevant Objectives**

Relevant Objectives (Important or Essential)	# of Sections	Unit Average (1-5)	IDEA Average
Obj. 1: Gaining a basic understanding of the subject (e.g., factual knowledge, methods, principles, generalizations, theories)	37	4.3	4.2
Obj. 2: Developing knowledge and understanding of diverse perspectives, global awareness, or other cultures	31	4.1	3.9
Obj. 3: Learning to apply course material (to improve thinking, problem solving, and decisions)	38	4.3	4.1
Obj. 4: Developing specific skills, competencies, and points of view needed by professionals in the field most closely related to this course	34	4.2	4.1
Obj. 5: Acquiring skills in working with others as a member of a team	32	4.2	3.9
Obj. 6: Developing creative capacities (inventing, designing, writing, performing in art, music, drama, etc.)	24	3.8	3.8
Obj. 7: Gaining a broader understanding and appreciation of intellectual/cultural activity (music, science, literature, etc.)	26	4	3.9
Obj. 8: Developing skill in expressing oneself orally or in writing	32	3.9	3.9

Relevant Objectives (Important or Essential)	# of Sections	Unit Average (1-5)	IDEA Average
Obj. 9: Learning how to find, evaluate, and use resources to explore a topic in depth	29	4.2	4
Obj. 10: Developing ethical reasoning and/or ethical decision making	27	4	3.9
Obj. 11: Learning to analyze and critically evaluate ideas, arguments, and points of view	28	4.2	4
Obj. 12: Learning to apply knowledge and skills to benefit others or serve the public good	30	4.2	4
Obj. 13: Learning appropriate methods for collecting, analyzing, and interpreting numerical information	28	4.1	3.9

## % of Classes where Raw Average was at least 3.5

Relevant Objectives	# of Sections	Unit	IDEA
Obj. 1: Gaining a basic understanding of the subject (e.g., factual knowledge, methods, principles, generalizations, theories)	37	86%	89%
Obj. 2: Developing knowledge and understanding of diverse perspectives, global awareness, or other cultures	31	86%	78%
Obj. 3: Learning to apply course material (to improve thinking, problem solving, and decisions)	38	91%	86%
Obj. 4: Developing specific skills, competencies, and points of view needed by professionals in the field most closely related to this course	34	84%	87%
Obj. 5: Acquiring skills in working with others as a member of a team	32	88%	73%
Obj. 6: Developing creative capacities (inventing, designing, writing, performing in art, music, drama, etc.)	24	74%	70%

Relevant Objectives	# of Sections	Unit	IDEA
Obj. 7: Gaining a broader understanding and appreciation of intellectual/cultural activity (music, science, literature, etc.)	26	81%	74%
Obj. 8: Developing skill in expressing oneself orally or in writing	32	79%	78%
Obj. 9: Learning how to find, evaluate, and use resources to explore a topic in depth	29	93%	81%
Obj. 10: Developing ethical reasoning and/or ethical decision making	27	81%	76%
Obj. 11: Learning to analyze and critically evaluate ideas, arguments, and points of view	28	86%	82%
Obj. 12: Learning to apply knowledge and skills to benefit others or serve the public good	30	88%	80%
Obj. 13: Learning appropriate methods for collecting, analyzing, and interpreting numerical information	28	88%	73%

<sup>\*</sup>Information in the USR is derived from the Diagnostic Feedback and Learning Essentials Course Reports © 2023 Anthology Inc.